

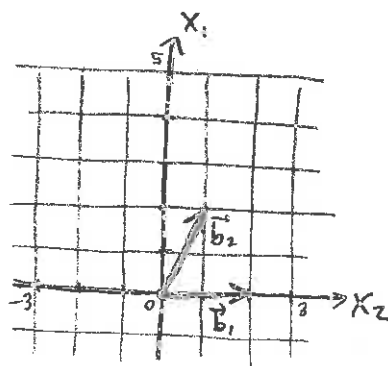
Basis representation WORKSHEET (basis only)

10/27/03
Alex Bandelt

Basis for \mathbb{R}^2 from lecture: $B = \{\vec{b}_1, \vec{b}_2\}$, with $\vec{b}_1 = \begin{bmatrix} 2 \\ 0 \end{bmatrix}$, $\vec{b}_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$

A) If $[\vec{x}]_B = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$, what is \vec{x} ?

Plot \vec{x} and show how it is built from a lin. comb. of \vec{b}_1, \vec{b}_2 :

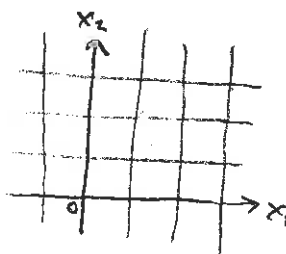


B) If $\vec{x} = \begin{bmatrix} 3 \\ 3 \end{bmatrix}$, what is $[\vec{x}]_B$?

Hint: write $[\vec{x}]_B = \begin{bmatrix} c_1 \\ c_2 \end{bmatrix}$, then $c_1 \vec{b}_1 + c_2 \vec{b}_2 = \vec{x}$

Can you solve for c_1, c_2 ? Is it unique? Why?

Show how this \vec{x} is built from a linear comb. of \vec{b}_1, \vec{b}_2



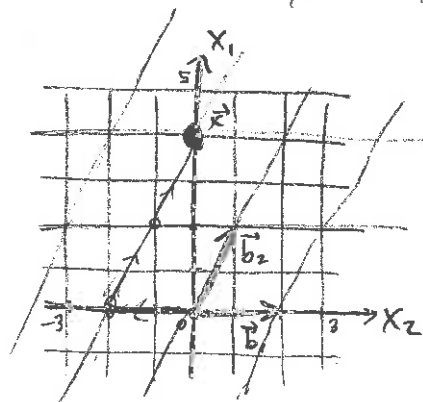
Basis representation WORKSHEET (basics only)

10/27/03
Alice Barnett

Basis for \mathbb{R}^2 from lecture: $B = \{\vec{b}_1, \vec{b}_2\}$, with $\vec{b}_1 = \begin{bmatrix} 2 \\ 0 \end{bmatrix}$, $\vec{b}_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$

A) If $[\vec{x}]_B = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$, what is \vec{x} ? $\vec{x} = -1 \begin{bmatrix} 2 \\ 0 \end{bmatrix} + 2 \begin{bmatrix} 1 \\ 2 \end{bmatrix}$

Plot \vec{x} and show how it is built from a lin. comb. of \vec{b}_1, \vec{b}_2 :



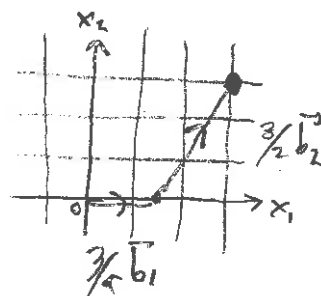
$$P_B = \begin{bmatrix} 2 & 1 \\ 0 & 2 \end{bmatrix}$$

B) If $\vec{x} = \begin{bmatrix} 3 \\ 3 \end{bmatrix}$, what is $[\vec{x}]_B$? solve $P_B \vec{c} = \vec{x}$

Hint: write $[\vec{x}]_B = \begin{bmatrix} c_1 \\ c_2 \end{bmatrix}$, then $c_1 \vec{b}_1 + c_2 \vec{b}_2 = \vec{x}$

Can you solve for c_1, c_2 ? Is it unique? Why?

Show how this \vec{x} is built from a linear comb. of \vec{b}_1, \vec{b}_2



$$\left[\begin{array}{cc|c} 2 & 1 & 3 \\ 0 & 2 & 3 \end{array} \right]$$

$$\sim \left[\begin{array}{cc|c} 1 & 1/2 & 3/2 \\ 0 & 1 & 3/2 \end{array} \right]$$

$$\sim \left[\begin{array}{cc|c} 1 & 0 & 3/4 \\ 0 & 1 & 3/2 \end{array} \right]$$

or, invert. $P_B^{-1} = \frac{1}{2 \cdot 2 - 0} \begin{bmatrix} 2 & -1 \\ 0 & 2 \end{bmatrix}$
 $= \begin{bmatrix} 1/2 & -1/4 \\ 0 & 1/2 \end{bmatrix}$

Use $[\vec{x}]_B = P_B^{-1} \vec{x} = \begin{bmatrix} 1/2 & -1/4 \\ 0 & 1/2 \end{bmatrix} \begin{bmatrix} 3 \\ 3 \end{bmatrix} = \begin{bmatrix} 3/4 \\ 3/2 \end{bmatrix}$.

See book for more theoretical/abstract questions. (this was just for \mathbb{R}^n)