

1. a).  $g_1(t) + g_2(t) = \underbrace{2 \sin 2\pi ft}_{\text{ampl } A=2}$  If original ampl. was  $A=1$  with  $I$  intensity, since  $I \propto A^2$ ,  $A=2$  gives  $4I$  intensity. (free power!?)

2. b). When  $\theta = \pi$ , out of phase and  $g(t) = \sin 2\pi ft + \sin(2\pi ft + \pi) = 0$   
weird since where did the power go?  $A=0$  so intensity = 0.

4. c)  $g(t) = \sin 2\pi ft + \underbrace{\sin(2\pi ft + \theta)}_{\text{csc } \theta}$   
 $A \sin 2\pi ft + B \cos 2\pi ft$  with  $C=1$   
so  $A = \cos \theta$   
 $B = \sin \theta$

you need to be able to do this!

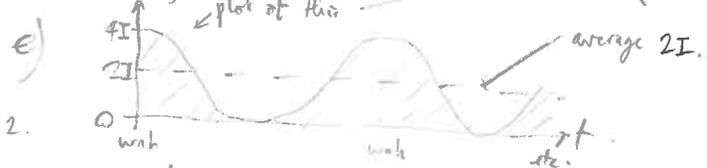
$= \underbrace{(1 + \cos \theta)}_{\text{new } A} \sin 2\pi ft + \underbrace{\sin \theta \cos 2\pi ft}_{\text{new } B}$   
 $= \sqrt{(1 + \cos \theta)^2 + \sin^2 \theta} \sin(2\pi ft + \phi)$   
ampl.  $\phi = \tan^{-1} B/A$

so intensity =  $[(1 + \cos \theta)^2 + \sin^2 \theta] I$   
 $= (1 + 2\cos \theta + \underbrace{\cos^2 \theta + \sin^2 \theta}_1) I$   
 $= 2(1 + \cos \theta) I$

← note: varies from 0 to 4.

d)  $g(t) = \underbrace{2 \cos 2\pi \frac{f_2 - f_1}{2} t}_A \left( \sin 2\pi \frac{f_1 + f_2}{2} t \right)$  *beater formula.*

so intensity =  $4 \cos^2(2\pi \frac{f_2 - f_1}{2} t) I$  as  $t$  increases, intensity varies from 0 to 4



Average of  $\cos^2$  function is  $1/2$ . (eg since  $\int_0^\pi \cos^2 \theta d\theta = \pi/2$ )

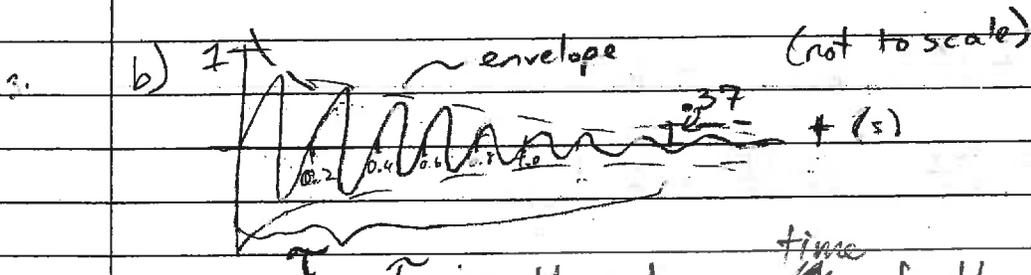
Average intensity =  $2I$ , which is the simple addition of powers  $I+I$  from two musicians.

So, as long as two sources of sound are not completely phase-locked (every oscillation is same for two signals, i.e. coherent), their powers or intensities 'add' in the naive way, when averaged over time. This is tricky!

2. [2 pts.]

signal =  $e^{-t/\tau} \sin(\omega t)$ , starting  $t=0$   
 $\tau = 2 \text{ sec.}$

1. a)  $\omega = \frac{2\pi}{T}$ ,  $T = 0.2 \text{ sec.}$   
 $\omega = \frac{2\pi}{0.2} = 31.4 \text{ rad/s}$



$\tau$  is the decay ~~time~~ of the amplitude of the signal.

2. c)  $A = e^{-t/\tau} = e^{-4/2} = .135$

Amplitude at  $t=4s \Rightarrow \boxed{.135}$ .

2. d)  $Q = \pi \cdot f \cdot \tau = \frac{\pi}{T} \cdot \tau = \frac{\omega \tau}{2}$

$$Q = \frac{\pi \tau}{T} = \frac{\pi \cdot 2}{0.2} = \frac{\pi}{1/10} = 10\pi = 31.4$$

$$Q = \frac{\omega \tau}{2} = \frac{\omega \cdot 2}{2} = \omega \text{ (unitless)}$$

## (Homework #5 Solutions)

3. a)  $\tau$ , decay time constant for amplitude

@ time =  $\tau$  amplitude has decreased to 37% of original.

$$\frac{A_2}{A_1} = .37 \dots = e^{-1}$$

$$I \propto A^2$$

$$\frac{I_2}{I_1} = (.37)^2 = .1369$$

$$\begin{aligned} \text{dB difference} &= 10 \log_{10} \left( \frac{I_2}{I_1} \right) = 10 \log_{10} (.1369) \\ &= -8.69 \text{ dB} \end{aligned}$$

Intensity drops by 8.69 dB in one decay time.

b) 10 dB difference

$$-10 \text{ dB} = 10 \log_{10} \left( \frac{I_2}{I_1} \right) = 10 \log_{10} \left( \frac{A_2^2}{A_1^2} \right) = 20 \log_{10} \left( \frac{A_2}{A_1} \right)$$

$$-\frac{1}{2} = \log_{10} \left( \frac{A_2}{A_1} \right)$$

$$\frac{A_2}{A_1} = 10^{-1/2} = .3162$$

Takes 1.15 time constants to drop 10 dB in intensity

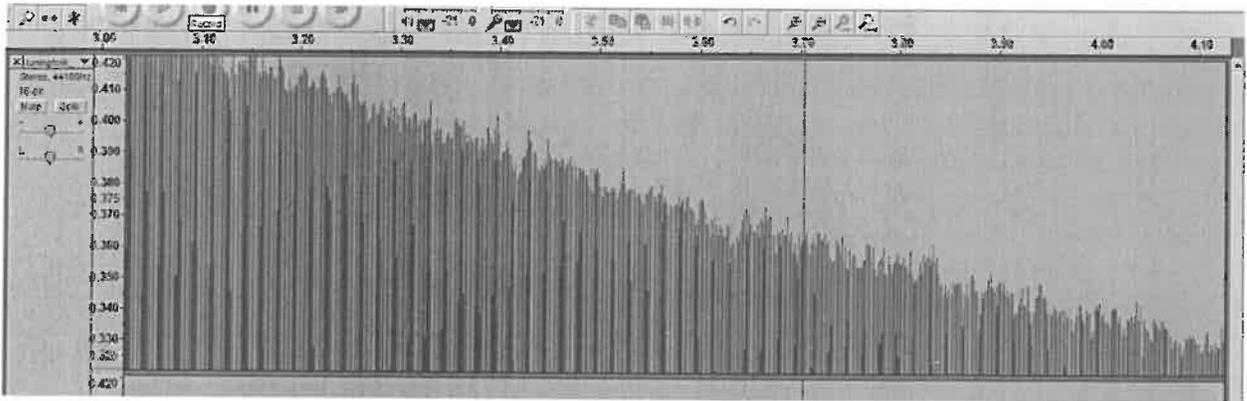
$$A_2 = A_1 \cdot e^{-t/\tau} = A_1 \cdot .3162$$

$$e^{-t/\tau} = .3162$$

$$-\frac{t}{\tau} = \ln(.3162)$$

$$t = -\tau \cdot \ln(.3162) = 1.15 \tau$$

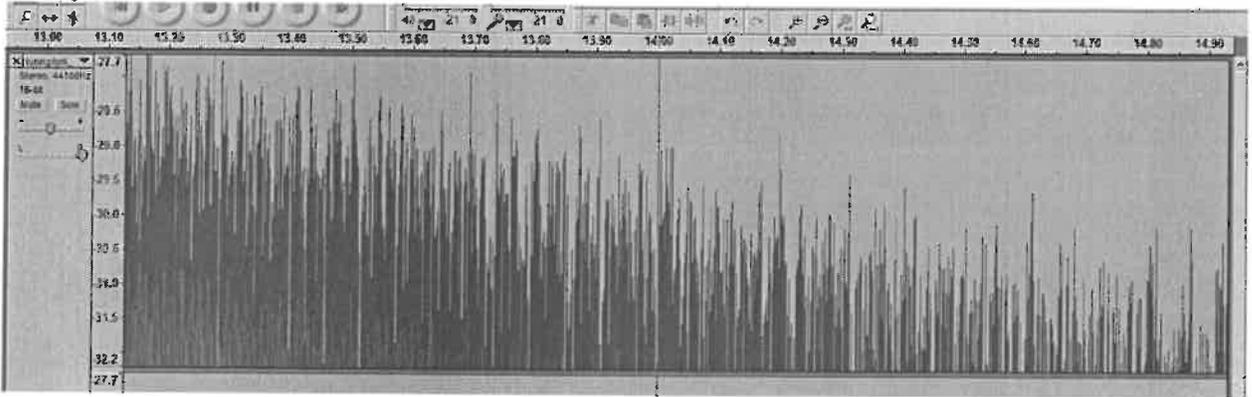
4 a)



$A_{initial} = 1$

$A = .37 @ \sim t = 3.7 \text{ s}$

Decay time around 3.7 seconds



b)

$A_{initial} = 0 \text{ dB}$

$A = 30 \text{ dB at } 14 \text{ s}$

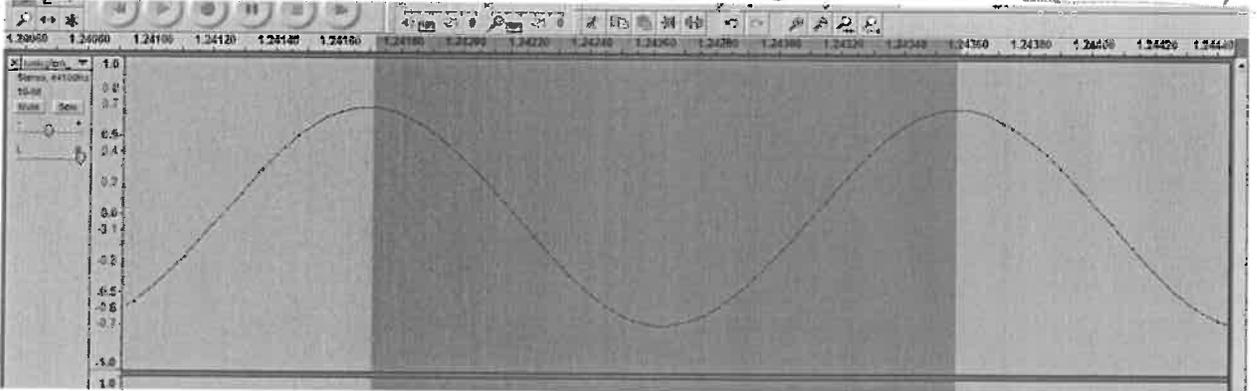
$\text{dB diff} = -30 \text{ dB} = 20 * \log(A_2/A_1)$

$A_2/A_1 = 10^{-1.5} = .0316 = e^{-(t/\tau)}$

$\tau = \frac{-\ln(.0316)}{-1.4} = 3.45 \text{ s}$   $\frac{-1.4}{\ln(.0316)} = 4.05 \text{ s}$

note dB change btw.  $I_1$  &  $I_2$  is  $10 \log_{10} \frac{I_2}{I_1} = 20 \log_{10} \frac{A_2}{A_1}$

Or: slope in dB per unit time =  $-8.69/\tau$



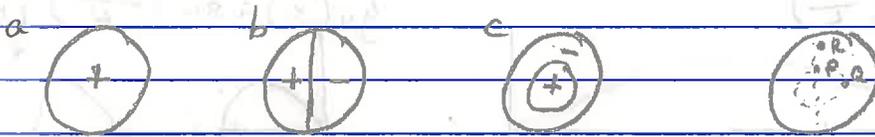
c)

$\tau = 3.45 \text{ s}, T = 1.24355 - 1.24170 = .00185$

$Q = \pi * \tau / T = 5859$

← or use spectrum to get center freq. 534 Hz.

5.



P excites a

Q excites a and b

R excites a and c

(a the most)

(b the most)

(c the most)

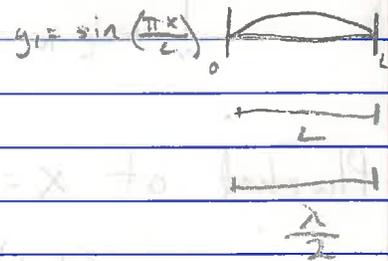
Damping at Q means only mode c may vibrate (others damped) since c has nodal line there. This is independent of where hit.

$$6. a) c_{\text{string}} = \sqrt{\frac{T}{\mu}} = \sqrt{\frac{100}{.001}} = 316 \text{ m/s}$$

$$b) \lambda \text{ (m)} = c_{\text{string}} \left(\frac{1}{f}\right) \cdot \frac{1}{f} \text{ (s)} = 316 \cdot \frac{1}{440} = .718 \text{ m}$$

$$c) \text{ For string } \lambda_n = \frac{2L}{n} \quad \lambda_1 = \text{fundamental wavelength} = 2L = .718$$

$$L = .359 \text{ m}$$



compare 32 cm for sounding length of violin strings. Pretty close!