

## Math 8, Winter 2005

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# Multiplication of vectors

If  $\vec{v} = \langle v_1, v_2, v_3 \rangle$  and  $\vec{w} = \langle w_1, w_2, w_3 \rangle$  are two vectors then the *dot product* of  $\vec{v}$  and  $\vec{w}$  is

$$\vec{v} \cdot \vec{w} = v_1 w_1 + v_2 w_2 + v_3 w_3$$

Note: The dot product is sometimes also called the *scalar product* or *inner product*.



# Properties of the dot product

1. The dot product calculates lengths:

$$\vec{v} \cdot \vec{v} = |\vec{v}|^2$$

2. The dot product calculates the angle between vectors:

$$\vec{v} \cdot \vec{w} = |\vec{v}||\vec{w}| \cos(\theta)$$

where  $\theta$  is the angle between  $\vec{v}$  and  $\vec{w}$ . We can also rewrite this formula as:

$$\cos(\theta) = \frac{\vec{v} \cdot \vec{w}}{|\vec{v}||\vec{w}|}$$

3. We say two vectors are *orthogonal* (or *perpendicular*) if  $\theta = \frac{\pi}{2}$  and that the two vectors are *parallel* if  $\theta = 0$ .
4. From this, we see that two vectors are *orthogonal* if

$$\vec{v} \cdot \vec{w} = 0$$



# Examples

Find the cosine of the angle between the following vectors:

- $\langle 3, 4 \rangle$  and  $\langle 5, 12 \rangle$
- $\langle 1, 2, 3 \rangle$  and  $\langle 4, 0, -1 \rangle$
- Find a vector that is perpendicular to both  $\langle -1, 1, 0 \rangle$  and  $\langle 4, 0, -1 \rangle$ .



# Proof of the angle formula

This follows from the law of cosines: If a triangle is determined by points  $O$ ,  $A$  and  $B$  and  $\theta$  is the angle at the vertex  $O$  then

$$|\overrightarrow{AB}|^2 = |\overrightarrow{OA}|^2 + |\overrightarrow{OB}|^2 - 2|\overrightarrow{OA}||\overrightarrow{OB}| \cos(\theta)$$

If  $\vec{v} = \overrightarrow{OA}$  and  $\vec{w} = \overrightarrow{OB}$  then  $\vec{v} - \vec{w}$  is a copy of  $\overrightarrow{AB}$ . So, the formula becomes

$$|\vec{v} - \vec{w}|^2 = |\vec{v}|^2 + |\vec{w}|^2 - 2|\vec{v}||\vec{w}| \cos(\theta)$$

$$-|\vec{v} - \vec{w}|^2 + |\vec{v}|^2 + |\vec{w}|^2 = 2|\vec{v}||\vec{w}| \cos(\theta)$$

$$|\vec{v}|^2 + |\vec{w}|^2 - (\vec{v} - \vec{w}) \cdot (\vec{v} - \vec{w}) = 2|\vec{v}||\vec{w}| \cos(\theta)$$

$$|\vec{v}|^2 + |\vec{w}|^2 - |\vec{v}|^2 - |\vec{w}|^2 + 2\vec{v} \cdot \vec{w} = 2|\vec{v}||\vec{w}| \cos(\theta)$$

$$\vec{v} \cdot \vec{w} = |\vec{v}||\vec{w}| \cos(\theta)$$



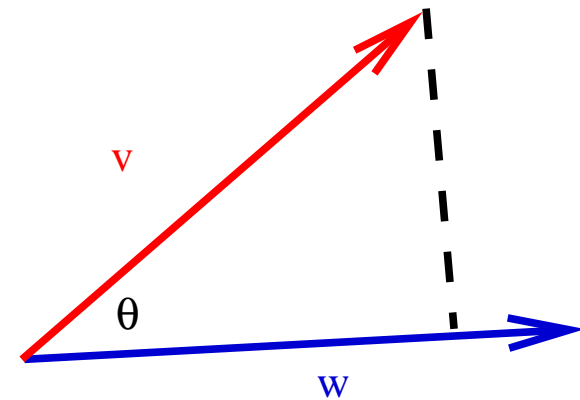
# Projections

It is often useful to be able to project one vector onto another. We have two formulas that help us calculate such a projection:

$$\text{proj}_{\vec{v}}\vec{w} = \left( \frac{\vec{v} \cdot \vec{w}}{|\vec{v}|^2} \right) \vec{v}$$

The scalar projection, or component, of  $\vec{w}$  onto  $\vec{v}$  is

$$\text{comp}_{\vec{v}}\vec{w} = \frac{\vec{v} \cdot \vec{w}}{|\vec{v}|}$$



# Examples

- Find the scalar and vector projections of  $\vec{w} = \langle 1, 1, 2 \rangle$  onto  $\vec{v} = \langle -2, 3, 1 \rangle$ .
- Let  $T$  be a triangle with vertices at  $P = (1, 0, 0)$ ,  $Q = (0, 1, 0)$  and  $R = (0, 1, 1)$ . What is the cosine of the angle between the side  $\overrightarrow{PQ}$  and  $\overrightarrow{PR}$ ?



# Cross product

There is another way to multiply vectors: given two vectors  $\vec{v} = \langle v_1, v_2, v_3 \rangle$  and  $\vec{w} = \langle w_1, w_2, w_3 \rangle$ , their *cross product* is

$$\vec{v} \times \vec{w} = \langle v_2 w_3 - v_3 w_2, v_3 w_1 - v_1 w_3, v_1 w_2 - v_2 w_1 \rangle$$

Note: we can also phrase this formula in terms of determinants:

$$\vec{v} \times \vec{w} = \det \begin{pmatrix} \vec{i} & \vec{j} & \vec{k} \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{pmatrix}$$





- The vector  $\vec{v} \times \vec{w}$  is orthogonal to both  $\vec{v}$  and  $\vec{w}$ .
- Which way? Use the right hand rule.

- 

$$|\vec{v} \times \vec{w}| = |\vec{v}||\vec{w}| \sin(\theta)$$

- Two nonzero vectors are parallel if  $|\vec{v} \times \vec{w}| = 0$
- $|\vec{v} \times \vec{w}|$  is equal to the area of a the parallelogram determined by  $\vec{v}$  and  $\vec{w}$ .
- The volume of the parallelopiped determined by  $\vec{u}$ ,  $\vec{v}$ , and  $\vec{w}$  is

$$|\vec{u} \cdot (\vec{v} \times \vec{w})|$$

