

## Vectors

The term vector is used by scientists from all fields to indicate a quantity for which both the magnitude and the direction are important.

The displacement vector  $\vec{AB}$  is represented as an arrow on the line segment from A to B, where the tail of the vector is in A and its tip is at B. It corresponds to the displacement achieved by going from A to B.

A vector has two important data:

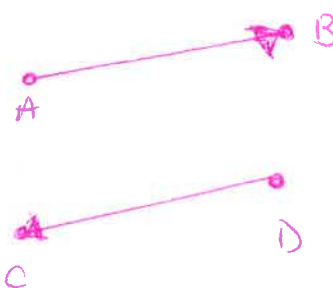
- its length
- its orientation.

Notice that the tail and the tip are not among this important data. This means that we only care about what the displacement achieved.

For example, on the picture on the right,  $\vec{AB} = \vec{CD}$ .

Two vectors that have the same length and orientation are equal or equivalent.

The zero vector corresponds to no displacement, and is denoted  $\vec{0}$ . It is the only vector that has no specific orientation.

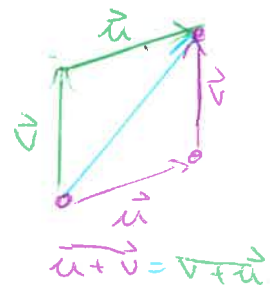


$$\vec{AB} = -\vec{DC} = \vec{CD}$$

Combining vectors

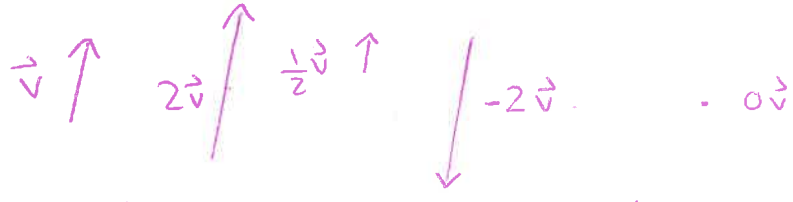
If two vectors  $\vec{u}$  and  $\vec{v}$  are placed such that the tip of  $\vec{u}$  is the tail of  $\vec{v}$ , the sum of  $\vec{u}$  and  $\vec{v}$ , denoted  $\vec{u+v}$  is the vector from the tail of  $\vec{u}$  to the tip of  $\vec{v}$ .

We can draw a parallelogram to see the following property:  $\vec{u+v} = \vec{v+u}$



A scalar is a quantity that is not a vector, i.e. it is a (real) number.

If  $c$  is a scalar and  $\vec{v}$  a vector,  $c\vec{v}$  is a vector: its length is  $|c|$  times the length of  $\vec{v}$ , and its orientation is the same as  $\vec{v}$  if  $c > 0$ , and opposite to the orientation of  $\vec{v}$  if  $c < 0$ .



The vector  $-\vec{v}$  is the negative of  $\vec{v}$ .

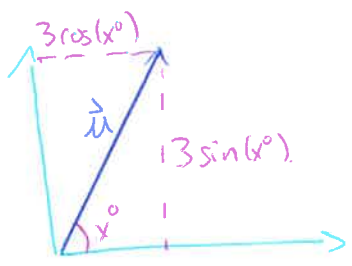
The difference  $\vec{u} - \vec{v}$  is the sum of  $\vec{u}$  and  $-\vec{v}$ .

The point of view I just presented is the geometric one. There is also an algebraic point of view:

The vector  $\vec{v}$  going from  $A = (a_1, a_2, a_3)$  to  $B = (b_1, b_2, b_3)$  is written using components as  $\vec{v} = \langle b_1 - a_1, b_2 - a_2, b_3 - a_3 \rangle = \langle v_1, v_2, v_3 \rangle$ .

Its length is  $\sqrt{v_1^2 + v_2^2 + v_3^2} =: |\vec{v}|$  with angle brackets.

If a vector  $\vec{u}$  is two-dimensional, has length 3 and has orientation  $x^\circ$  from the positive  $x$ -axis (counterclockwise), then  $\vec{u} = \langle 3 \cdot \cos(x^\circ), 3 \cdot \sin(x^\circ) \rangle$



**⚠ (warning)**  
 $\vec{v} = (v_1, v_2, v_3)$ , and not  $(\vec{v}_1, \vec{v}_2, \vec{v}_3)$ . The components are scalars.

Addition:  $\vec{v} + \vec{w} = \langle v_1 + w_1, v_2 + w_2, v_3 + w_3 \rangle$

Scalar multiplication:  $c \cdot \vec{v} = \langle cv_1, cv_2, cv_3 \rangle$ .

## Standard basis

(3)

There are three "special vectors" in  $\mathbb{R}^3$ :

$$\vec{i} = \langle 1, 0, 0 \rangle$$

$$\vec{j} = \langle 0, 1, 0 \rangle$$

$$\vec{k} = \langle 0, 0, 1 \rangle$$

This set of vectors is called the standard basis of  $\mathbb{R}^3$ .

This means that all vectors  $\vec{v} = \langle v_1, v_2, v_3 \rangle$  can be expressed as a weighted sum (called a linear combination) of  $\vec{i}$ ,  $\vec{j}$  and  $\vec{k}$ :

$$\vec{v} = v_1 \cdot \vec{i} + v_2 \cdot \vec{j} + v_3 \cdot \vec{k}.$$

These three vectors also have the property that they are unit vectors:

A unit vector is a vector of length 1. Except for the zero vector, all vectors  $\vec{v}$  can be transformed into a unique unit vector that has the same orientation:

$$\vec{u} = \frac{\vec{v}}{|\vec{v}|}.$$

### Example

The unit vector associated to  $\langle 2, -1, -2 \rangle$  is

$$\frac{1}{\sqrt{2^2 + (-1)^2 + (-2)^2}} \langle 2, -1, -2 \rangle = \left\langle \frac{2}{3}, -\frac{1}{3}, -\frac{2}{3} \right\rangle.$$

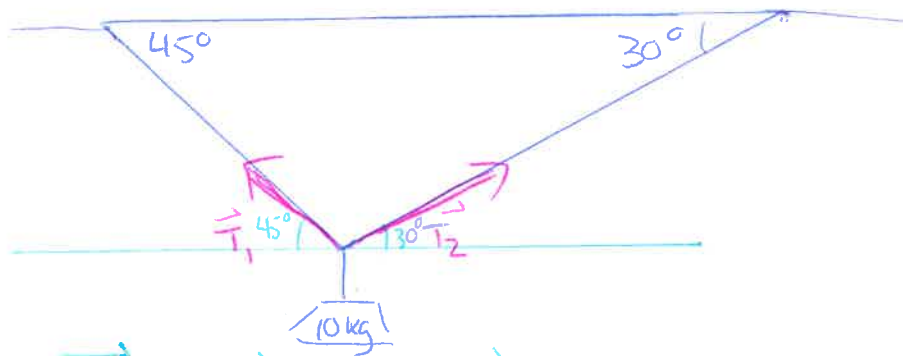
Application: The resultant force.

Vectors are also used to represent forces; they have a magnitude and a direction.

If there are many forces in a system, the resultant force is the vector sum of these forces.

Example

A 10 kg weight hangs from two wires as shown in the picture below. What are the magnitude of the tensions  $T_1$  and  $T_2$ ?



We know that  $\vec{T}_1 + \vec{T}_2 = -\vec{F}_g$ , where  $\vec{F}_g$  is the force caused by the gravity.

We also know that  $\vec{F}_g = -10 \cdot 9.8 \vec{j}$ , where  $\vec{j}$  is worth 1 N upward

$$\text{So, } \vec{T}_1 + \vec{T}_2 = 98 \vec{j}$$

We also know that  $\vec{T}_1 = t_1 \langle \cos(135^\circ), \sin(135^\circ) \rangle$  and

$\vec{T}_2 = t_2 \langle \cos(30^\circ), \sin(30^\circ) \rangle$ , where  $t_1$  and  $t_2$  are their respective magnitude

Thus,

$$\vec{T}_1 = t_1 \left\langle -\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2} \right\rangle \text{ and } \vec{T}_2 = t_2 \left\langle \frac{\sqrt{3}}{2}, \frac{1}{2} \right\rangle$$

We have the following system

$$0 \vec{i} = \left( t_1 \left( -\frac{\sqrt{2}}{2} \right) + t_2 \frac{\sqrt{3}}{2} \right) \vec{i}$$

and

$$98 \vec{j} = \left( t_1 \frac{\sqrt{2}}{2} + t_2 \frac{1}{2} \right) \vec{j}$$

Therefore,

$$t_1 = \frac{\sqrt{3}}{\sqrt{2}} t_2 \quad \text{and} \quad 196 = \sqrt{2} \left( \frac{\sqrt{3}}{\sqrt{2}} t_2 \right) + t_2 = (1 + \sqrt{3}) t_2,$$

and

$$t_2 = \frac{196}{1+\sqrt{3}}, \quad t_1 = \frac{\sqrt{3}}{\sqrt{2}} \left( \frac{196}{1+\sqrt{3}} \right)$$

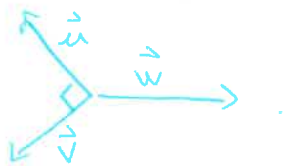
$$= 98(\sqrt{3}-1) \quad = \frac{(3-\sqrt{3})98}{\sqrt{2}}$$

Therefore, the magnitude of the tensions are

$$t_1 = \frac{(3-\sqrt{3})98}{\sqrt{2}} \text{ N and } t_2 = 98(\sqrt{3}-1) \text{ N}$$

Extra problems (if time permits).

If the vectors below satisfy  $|\vec{u}|=|\vec{v}|=1$  and  $\vec{u}+\vec{v}+\vec{w}=\vec{0}$ , what is  $\vec{w}$ ?



Find a unit vector that has the same orientation as  $-5\vec{i}+3\vec{j}+\vec{k}$ .

Reference: James STEWART, calculus, 8<sup>th</sup> edition, section 12.2.