

Homework 7 Solution

1. (5.6.7)

(a)

$$\text{Proj}_V \langle x, y, z \rangle = \frac{\langle x, y, z \rangle \cdot \langle 1, 2, 1 \rangle}{|\langle 1, 2, 1 \rangle|^2} \cdot \langle 1, 2, 1 \rangle$$

$$= \frac{x+2y+z}{6} \langle 1, 2, 1 \rangle$$

$$= \left\langle \frac{x+2y+z}{6}, \frac{2x+4y+2z}{6}, \frac{x+2y+z}{6} \right\rangle$$

$$[T] = \begin{bmatrix} \frac{1}{6} & \frac{2}{6} & \frac{1}{6} \\ \frac{2}{6} & \frac{4}{6} & \frac{2}{6} \\ \frac{1}{6} & \frac{2}{6} & \frac{1}{6} \end{bmatrix}$$

$$T \circ T(x) = \text{Proj}_V (\text{Proj}_V(x))$$

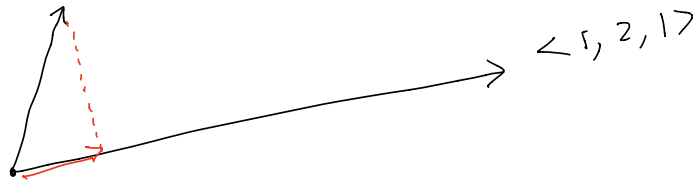
$$= \frac{\frac{x+2y+z}{6} \langle 1, 2, 1 \rangle \cdot \langle 1, 2, 1 \rangle}{|\langle 1, 2, 1 \rangle|^2} \cdot \langle 1, 2, 1 \rangle$$

$$= \frac{x+2y+z}{6} \langle 1, 2, 1 \rangle$$

$$[T \circ T] = \begin{bmatrix} \frac{1}{6} & \frac{2}{6} & \frac{1}{6} \\ \frac{2}{6} & \frac{4}{6} & \frac{2}{6} \\ \frac{1}{6} & \frac{2}{6} & \frac{1}{6} \end{bmatrix}$$

(b) $[T]$ and $[T \circ T]$ are the same.

(c)



The Projection of any vector onto $\langle 1, 2, 1 \rangle$ is a vector in the same direction as $\langle 1, 2, 1 \rangle$. Since the projection of any vector in the same direction as $\langle 1, 2, 1 \rangle$ is equal to itself, $\text{Proj}_v X = \text{Proj}_v (\text{Proj}_v X)$.

2. (5.6.8)

$$\begin{aligned} (a) \quad S(x, y, z) &= \text{Proj}_{\langle 2, -1, 0 \rangle} \langle x, y, z \rangle \\ &= \frac{\langle x, y, z \rangle \cdot \langle 2, -1, 0 \rangle}{2^2 + (-1)^2 + 0^2} \cdot \langle 2, -1, 0 \rangle \\ &= \frac{2x - y}{5} \langle 2, -1, 0 \rangle \end{aligned}$$

$$[S] = \begin{bmatrix} \frac{4}{5} & \frac{-2}{5} & 0 \\ -\frac{2}{5} & \frac{1}{5} & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

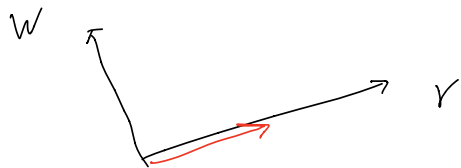
$$[S \circ T] = [S][T]$$

$$= \begin{bmatrix} \frac{4}{5} & \frac{-2}{5} & 0 \\ \frac{-2}{5} & \frac{1}{5} & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} \frac{1}{6} & \frac{2}{6} & \frac{1}{6} \\ \frac{2}{6} & \frac{4}{6} & \frac{2}{6} \\ \frac{1}{6} & \frac{2}{6} & \frac{1}{6} \end{bmatrix}$$

$$= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

(b) Since $[S \circ T] = [0]$, the linear transformation $S \circ T$ is zero, i.e., $S \circ T(x) = 0$ for all x in $\mathbb{R}^3$.

(c) Note that $v \cdot w = 0$, which means that v is orthogonal to w .



Since $\text{Proj}_v \langle x, y, z \rangle$ is a vector parallel to v , $\text{Proj}_v \langle x, y, z \rangle$ is also orthogonal to w .

Therefore, $\text{Proj}_w \text{Proj}_v \langle x, y, z \rangle$ must be zero.

3.

(a)

If T is a rotation, then $[T] = \begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$

for some θ . But that implies $\cos \theta = 1$, $\sin \theta = 1$, which is not possible, as $\sin^2 t + \cos^2 t = 1$ for all t .

(b)

$$[Rot_{\alpha} \circ Rot_{\beta}]$$

$$= \begin{bmatrix} \cos \alpha & -\sin \alpha \\ \sin \alpha & \cos \alpha \end{bmatrix} \begin{bmatrix} \cos \beta & -\sin \beta \\ \sin \beta & \cos \beta \end{bmatrix}$$

$$= \begin{bmatrix} \cos \alpha \cos \beta - \sin \alpha \sin \beta & -\cos \alpha \sin \beta - \sin \alpha \cos \beta \\ \sin \alpha \cos \beta + \cos \alpha \sin \beta & -\sin \alpha \sin \beta + \cos \alpha \cos \beta \end{bmatrix}$$

by sum of angle

formula

$$= \begin{bmatrix} \cos(\alpha + \beta) & -\sin(\alpha + \beta) \\ \sin(\alpha + \beta) & \cos(\alpha + \beta) \end{bmatrix}, \text{ which}$$

is $[Rot_{\alpha + \beta}]$.

(c) We argue that SoL is not a rotation. The argument for LoS is similar.
 Since L is a rotation, then $L = Rot_{\alpha}$ for some angle α .

Suppose that $LoS = Rot_{\alpha}oS$ is a rotation. Then

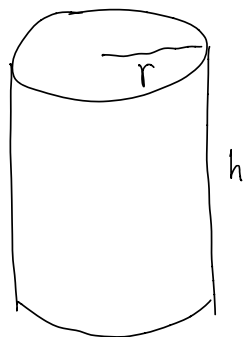
$$LoS = Rot_{\alpha}oS = Rot_{\beta} \quad \text{for some angle } \beta, \text{ which means}$$

$$Rot_{-\alpha} Rot_{\alpha} S = Rot_{-\alpha} o Rot_{\beta}$$

or

$S = Rot_{-\alpha} o Rot_{\beta}$, which implies that S is a rotation, contradicting to the assumption that S is not a rotation.

4.



Volume of the cylinder = $V(r, h) = \pi r^2 h$

where r = radius, h = height.

Let $r(t)$ = radius at time t ,

$h(t)$ = height at time t .

$$\begin{aligned} \frac{d}{dt} V(r(t), h(t)) &= V_r(r(t), h(t)) \frac{dr}{dt} + V_h(r(t), h(t)) \frac{dh}{dt} \\ &= 2\pi r h \frac{dr}{dt} + \pi r^2 \frac{dh}{dt} \end{aligned}$$

As $r=5$, $h=10$, $r'=0.5$, $h'=-1$ at the instant,

$$\begin{aligned}\frac{d}{dt} V(r(t), h(t)) &= 2\pi \cdot 5 \cdot 10 \cdot 0.5 + \pi \cdot 5^2 (-1) \\ &= 50\pi - 25\pi = 25\pi\end{aligned}$$

5. (6.2.2)

$$(a) \quad f(x, y, z) = e^{2x-yz}$$

$$\begin{aligned}f'(x, y, z) &= [f_x \quad f_y \quad f_z] \\ &= [2e^{2x-yz} \quad -ze^{2x-yz} \quad -ye^{2x-yz}]\end{aligned}$$

$$\begin{aligned}f'(1, 2, 1) &= [2e^0 \quad -1e^0 \quad -2e^0] \\ &= [2 \quad -1 \quad -2]\end{aligned}$$

$$\begin{aligned}(b) \quad L(x, y, z) &= f(1, 2, 1) + [2 \quad -1 \quad -2] \begin{bmatrix} x-1 \\ y-2 \\ z-1 \end{bmatrix} \\ &= 1 + 2(x-1) - (y-2) - 2(z-1)\end{aligned}$$

$$f(0.9, 1.8, 1.1) \approx L(0.9, 1.8, 1.1)$$

$$= 1 + 2(0.9-1) - (1.8-2) - 2(1.1-1)$$

$$= 1 - 0.2 + 0.2 - 0.2$$

$$= \boxed{0.8}$$

(c)

Let $\vec{u} = \frac{\langle 1, 2, 3 \rangle}{\sqrt{1^2 + 2^2 + 3^2}} = \frac{\langle 1, 2, 3 \rangle}{\sqrt{14}}$ = the unit-vector in the same direction.

$$D_{\vec{u}} f(1, 2, 1)$$

$$= [f'(1, 2, 1)] \begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix}$$

$$= \begin{bmatrix} 2 & -1 & -2 \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{14}} \\ \frac{2}{\sqrt{14}} \\ \frac{3}{\sqrt{14}} \end{bmatrix}$$

$$= 2\left(\frac{1}{\sqrt{14}}\right) - \left(\frac{2}{\sqrt{14}}\right) - 2\left(\frac{3}{\sqrt{14}}\right)$$

$$= \boxed{\frac{-6}{\sqrt{14}}}$$