## Contraction of an edge

## Definition

Let $G$ be a graph and let $e=u v$ be an edge that is not a loop. The contraction of $e$ is the operation that replaces $e$ with a single vertex, which is incident to those edges that were incident to either $u$ or $v$ in $G$.

## Contraction of an edge

## Definition

Let $G$ be a graph and let $e=u v$ be an edge that is not a loop. The contraction of $e$ is the operation that replaces $e$ with a single vertex, which is incident to those edges that were incident to either $u$ or $v$ in $G$.

Denote by $G \cdot e$ the resulting graph.

## Contraction of an edge

## Definition

Let $G$ be a graph and let $e=u v$ be an edge that is not a loop. The contraction of $e$ is the operation that replaces $e$ with a single vertex, which is incident to those edges that were incident to either $u$ or $v$ in $G$.

Denote by $G \cdot e$ the resulting graph.

- This construction may create loops and multiple edges.


## Contraction of an edge

## Definition

Let $G$ be a graph and let $e=u v$ be an edge that is not a loop. The contraction of $e$ is the operation that replaces $e$ with a single vertex, which is incident to those edges that were incident to either $u$ or $v$ in $G$.

Denote by $G \cdot e$ the resulting graph.

- This construction may create loops and multiple edges.
- $G \cdot e$ has one fewer edge than $G$.


## Deletion-contraction method

How do the numbers $\tau(G), \tau(G-e)$, and $\tau(G \cdot e)$ relate to each other?

## Deletion-contraction method

How do the numbers $\tau(G), \tau(G-e)$, and $\tau(G \cdot e)$ relate to each other?

Proposition (Deletion-contraction recurrence)
If $e \in E(G)$ is not a loop, then

$$
\tau(G)=\tau(G-e)+\tau(G \cdot e)
$$

## Deletion-contraction method

How do the numbers $\tau(G), \tau(G-e)$, and $\tau(G \cdot e)$ relate to each other?

Proposition (Deletion-contraction recurrence)
If $e \in E(G)$ is not a loop, then

$$
\tau(G)=\tau(G-e)+\tau(G \cdot e)
$$

[Example]

## Deletion-contraction method

How do the numbers $\tau(G), \tau(G-e)$, and $\tau(G \cdot e)$ relate to each other?

Proposition (Deletion-contraction recurrence)
If $e \in E(G)$ is not a loop, then

$$
\tau(G)=\tau(G-e)+\tau(G \cdot e)
$$

[Example]

- If $e$ is a loop, one can just delete it since it does not affect the number of spanning trees.


## Deletion-contraction method

How do the numbers $\tau(G), \tau(G-e)$, and $\tau(G \cdot e)$ relate to each other?

## Proposition (Deletion-contraction recurrence)

If $e \in E(G)$ is not a loop, then

$$
\tau(G)=\tau(G-e)+\tau(G \cdot e)
$$

[Example]

- If $e$ is a loop, one can just delete it since it does not affect the number of spanning trees.
- With this recurrence, one can in theory compute $\tau(G)$ for any graph recursively, but it's computationally impractical, since one would have to compute up to $2^{e(G)}$ terms.


## Matrix Tree Theorem

Theorem
Let $G$ be a loopless graph with vertices $v_{1}, v_{2}, \ldots, v_{n}$. Let $A$ be its adjacency matrix.

## Matrix Tree Theorem

## Theorem

Let $G$ be a loopless graph with vertices $v_{1}, v_{2}, \ldots, v_{n}$.
Let $A$ be its adjacency matrix.
Define the matrix

$$
Q=\left(\begin{array}{cccc}
d\left(v_{1}\right) & 0 & \cdots & 0 \\
0 & d\left(v_{2}\right) & \cdots & 0 \\
\vdots & \vdots & \ddots & \vdots \\
0 & 0 & \cdots & d\left(v_{n}\right)
\end{array}\right)-A .
$$

## Matrix Tree Theorem

## Theorem

Let $G$ be a loopless graph with vertices $v_{1}, v_{2}, \ldots, v_{n}$.
Let $A$ be its adjacency matrix.
Define the matrix

$$
Q=\left(\begin{array}{cccc}
d\left(v_{1}\right) & 0 & \ldots & 0 \\
0 & d\left(v_{2}\right) & \ldots & 0 \\
\vdots & \vdots & \ddots & \vdots \\
0 & 0 & \ldots & d\left(v_{n}\right)
\end{array}\right)-A .
$$

Let $Q^{\star}$ be obtained from $Q$ by deleting row $s$ and column $t$.

## Matrix Tree Theorem

## Theorem

Let $G$ be a loopless graph with vertices $v_{1}, v_{2}, \ldots, v_{n}$.
Let $A$ be its adjacency matrix.
Define the matrix

$$
Q=\left(\begin{array}{cccc}
d\left(v_{1}\right) & 0 & \ldots & 0 \\
0 & d\left(v_{2}\right) & \ldots & 0 \\
\vdots & \vdots & \ddots & \vdots \\
0 & 0 & \ldots & d\left(v_{n}\right)
\end{array}\right)-A .
$$

Let $Q^{\star}$ be obtained from $Q$ by deleting row $s$ and column $t$.
Then

$$
\tau(G)=(-1)^{s+t} \operatorname{det} Q^{\star}
$$

## Matrix Tree Theorem

## Theorem

Let $G$ be a loopless graph with vertices $v_{1}, v_{2}, \ldots, v_{n}$.
Let $A$ be its adjacency matrix.
Define the matrix

$$
Q=\left(\begin{array}{cccc}
d\left(v_{1}\right) & 0 & \cdots & 0 \\
0 & d\left(v_{2}\right) & \cdots & 0 \\
\vdots & \vdots & \ddots & \vdots \\
0 & 0 & \cdots & d\left(v_{n}\right)
\end{array}\right)-A .
$$

Let $Q^{\star}$ be obtained from $Q$ by deleting row $s$ and column $t$.
Then

$$
\tau(G)=(-1)^{s+t} \operatorname{det} Q^{\star}
$$

[Example] (We won't prove the theorem here.)

## Graceful labelings

## Definition

A graceful labeling of a tree $T$ of order $n$ is a bijection

$$
f: V(T) \rightarrow\{0,1, \ldots, n-1\}
$$

such that

$$
\{|f(u)-f(v)|: u v \in E(T)\}=\{1,2, \ldots, n-1\}
$$

## Graceful labelings

## Definition

A graceful labeling of a tree $T$ of order $n$ is a bijection

$$
f: V(T) \rightarrow\{0,1, \ldots, n-1\}
$$

such that

$$
\{|f(u)-f(v)|: u v \in E(T)\}=\{1,2, \ldots, n-1\} .
$$

[Example]

## Graceful labelings

## Definition

A graceful labeling of a tree $T$ of order $n$ is a bijection

$$
f: V(T) \rightarrow\{0,1, \ldots, n-1\}
$$

such that

$$
\{|f(u)-f(v)|: u v \in E(T)\}=\{1,2, \ldots, n-1\}
$$

[Example]

## Conjecture (Graceful Tree Conjecture '64)

Every tree has a graceful labeling.

## Graceful trees and decompositions

The Graceful Tree Conjecture is known to be true in some special cases.

## Graceful trees and decompositions

The Graceful Tree Conjecture is known to be true in some special cases.

## Definition

A caterpillar is a tree which contains a path that is incident to every edge.

## Graceful trees and decompositions

The Graceful Tree Conjecture is known to be true in some special cases.

## Definition

A caterpillar is a tree which contains a path that is incident to every edge.

Exercise (optional): Prove that every caterpillar has a graceful labeling.

### 2.3 Optimization and trees

A weighted graph is a graph with nonnegative numbers on the edges.

### 2.3 Optimization and trees

A weighted graph is a graph with nonnegative numbers on the edges.

They can represent the cost of building a road, or a distance, or the amount of data that can be sent per second.

### 2.3 Optimization and trees

A weighted graph is a graph with nonnegative numbers on the edges.

They can represent the cost of building a road, or a distance, or the amount of data that can be sent per second.

A minimum spanning tree is a spanning tree that minimizes the sum of its edge weights.

### 2.3 Optimization and trees

A weighted graph is a graph with nonnegative numbers on the edges.

They can represent the cost of building a road, or a distance, or the amount of data that can be sent per second.

A minimum spanning tree is a spanning tree that minimizes the sum of its edge weights.

Minimum Connector Problem: Given an arbitrary weighted connected graph $G$, find a minimum spanning tree.

## Kruskal's algorithm

Input: A weighted connected graph G.
Output: A minimum spanning tree $T$ with edges $e_{1}, \ldots, e_{n-1}$.

## Kruskal's algorithm

Input: A weighted connected graph G.
Output: A minimum spanning tree $T$ with edges $e_{1}, \ldots, e_{n-1}$.

- Start with no edges.


## Kruskal's algorithm

Input: A weighted connected graph G.
Output: A minimum spanning tree $T$ with edges $e_{1}, \ldots, e_{n-1}$.

- Start with no edges.
- At each step, add the edge with smallest weight that does not create a cycle with the edges added so far.


## Kruskal's algorithm

Input: A weighted connected graph G.
Output: A minimum spanning tree $T$ with edges $e_{1}, \ldots, e_{n-1}$.

- Start with no edges.
- At each step, add the edge with smallest weight that does not create a cycle with the edges added so far.
- Finish when we have a spanning tree of $G$.


## Kruskal's algorithm

Input: A weighted connected graph G.
Output: A minimum spanning tree $T$ with edges $e_{1}, \ldots, e_{n-1}$.

- Start with no edges.
- At each step, add the edge with smallest weight that does not create a cycle with the edges added so far.
- Finish when we have a spanning tree of $G$.

This is an example of a greedy algorithm.

## Kruskal's algorithm

Input: A weighted connected graph G.
Output: A minimum spanning tree $T$ with edges $e_{1}, \ldots, e_{n-1}$.

- Start with no edges.
- At each step, add the edge with smallest weight that does not create a cycle with the edges added so far.
- Finish when we have a spanning tree of $G$.

This is an example of a greedy algorithm.
Theorem
Kruskal's algorithm constructs a minimum-weight spanning tree.

