

A greedy sorting algorithm

Sergi Elizalde Peter Winkler

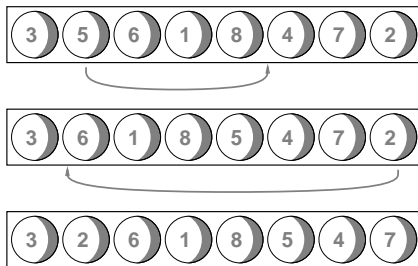
Dartmouth College

Rutgers Experimental Mathematics Seminar

The *homing* algorithm

Given a permutation π , repeat the following *placement* step:

- ▶ Choose an entry $\pi(i)$ such that $\pi(i) \neq i$.
- ▶ Place $\pi(i)$ in the correct position.
- ▶ Shift the other entries as necessary.



Main questions

- ▶ Does the algorithm always finish?

Main questions

- ▶ Does the algorithm always finish? **YES**

Main questions

- ▶ Does the algorithm always finish? **YES**
- ▶ How many steps does it take in the worst case...

Main questions

- ▶ Does the algorithm always finish? **YES**
- ▶ How many steps does it take in the worst case...
 - ▶ with a good choice of placements?
 - ▶ with a random choice of placements?
 - ▶ with a bad choice of placements?

“Motivation”

- ▶ Makes sense when sorting physical objects, such as billiard balls.

“Motivation”

- ▶ Makes sense when sorting physical objects, such as billiard balls.
- ▶ In hand-sorting files, it is common to take the first file and move it to the front, then the second, and so on. This is a (fast) special case of homing.

“Motivation”

- ▶ Makes sense when sorting physical objects, such as billiard balls.
- ▶ In hand-sorting files, it is common to take the first file and move it to the front, then the second, and so on. This is a (fast) special case of homing.
- ▶ It is fun to analyze this algorithm.

“Motivation”

- ▶ Makes sense when sorting physical objects, such as billiard balls.
- ▶ In hand-sorting files, it is common to take the first file and move it to the front, then the second, and so on. This is a (fast) special case of homing.
- ▶ It is fun to analyze this algorithm.
- ▶ If you have to sort a list and you are paid by the hour, this is a great algorithm to use.

History

- ▶ Despite its simplicity, it seems not to have been considered in the literature.

History

- ▶ Despite its simplicity, it seems not to have been considered in the literature.
- ▶ Barry Cipra was looking at a variation of an algorithm of John H. Conway. In Cipra's algorithm, after each placement, the intervening entries are reversed (instead of shifted). This algorithm does not necessarily terminate:

71325684 → 71348652 → 56843172 → 52713486 →
52317486 → 71325486 → 71325684

History

- ▶ Despite its simplicity, it seems not to have been considered in the literature.
- ▶ Barry Cipra was looking at a variation of an algorithm of John H. Conway. In Cipra's algorithm, after each placement, the intervening entries are reversed (instead of shifted). This algorithm does not necessarily terminate:

$71325684 \rightarrow \underline{7}1348652 \rightarrow 5684317\underline{2} \rightarrow 52713486 \rightarrow$
 $52317486 \rightarrow 7132548\underline{6} \rightarrow 71325684$

- ▶ Loren Larson misunderstood the definition of the algorithm, and thought the intervening numbers were shifted.

History (cont'd)

Noam Elkies gave a neat proof that homing always terminates:

- ▶ Suppose it doesn't. Then there is a cycle, since there are only finitely many states.

History (cont'd)

Noam Elkies gave a neat proof that homing always terminates:

- ▶ Suppose it doesn't. Then there is a cycle, since there are only finitely many states.
- ▶ Let k be the largest number which is placed *upward* in the cycle.

History (cont'd)

Noam Elkies gave a neat proof that homing always terminates:

- ▶ Suppose it doesn't. Then there is a cycle, since there are only finitely many states.
- ▶ Let k be the largest number which is placed *upward* in the cycle.
- ▶ Once k is placed, it can be dislodged upward and placed again downward, but nothing can ever push it below position k .

History (cont'd)

Noam Elkies gave a neat proof that homing always terminates:

- ▶ Suppose it doesn't. Then there is a cycle, since there are only finitely many states.
- ▶ Let k be the largest number which is placed *upward* in the cycle.
- ▶ Once k is placed, it can be dislodged upward and placed again downward, but nothing can ever push it below position k .
- ▶ Hence it can never again be placed upward, a contradiction.

Well-chosen placements

Theorem

- ▶ *An algorithm that always places the smallest or largest available number will terminate in at most $n-1$ steps.*

Well-chosen placements

Theorem

- ▶ *An algorithm that always places the smallest or largest available number will terminate in at most $n-1$ steps.*
- ▶ *Let k be the length of the longest increasing subsequence in π . Then no sequence of fewer than $n-k$ placements can sort π .*

Well-chosen placements

Theorem

- ▶ *An algorithm that always places the smallest or largest available number will terminate in at most $n-1$ steps.*
- ▶ *Let k be the length of the longest increasing subsequence in π . Then no sequence of fewer than $n-k$ placements can sort π .*
- ▶ *The permutation $n \dots 21$ is the only one requiring $n-1$ steps.*

Random placements

Theorem

The expected number of steps required by random homing from $\pi \in S_n$ is at most $\frac{n^2+n-2}{4}$.

Random placements

Theorem

The expected number of steps required by random homing from $\pi \in S_n$ is at most $\frac{n^2+n-2}{4}$.

Proof.

- ▶ Suppose that we have a permutation where k of the **extremal** numbers are home:

123746589



Random placements

Theorem

The expected number of steps required by random homing from $\pi \in S_n$ is at most $\frac{n^2+n-2}{4}$.

Proof.

- ▶ Suppose that we have a permutation where k of the **extremal** numbers are home:

123746589

- ▶ With probability $\geq \frac{2}{n-k}$, the next step will place an additional extremal number.



Random placements

Theorem

The expected number of steps required by random homing from $\pi \in S_n$ is at most $\frac{n^2+n-2}{4}$.

Proof.

- ▶ Suppose that we have a permutation where k of the **extremal** numbers are home:

123746589

- ▶ With probability $\geq \frac{2}{n-k}$, the next step will place an additional extremal number.
- ▶ Total expected number of steps is $\leq \sum_{k=0}^{n-2} \frac{n-k}{2}$.



Slow Homing: Example

Starting from

234567...n1

place always the leftmost possible entry:

Slow Homing: Example

Starting from

234567...n1

place always the leftmost possible entry:

Slow Homing: Example

Starting from

234567...n1

place always the leftmost possible entry:

324567...n1

Slow Homing: Example

Starting from

234567...n1

place always the leftmost possible entry:

324567...n1

Slow Homing: Example

Starting from

234567...n1

place always the leftmost possible entry:

324567...n1

243567...n1

Slow Homing: Example

Starting from

234567...n1

place always the leftmost possible entry:

324567...n1

243567...n1

Slow Homing: Example

Starting from

234567...n1

place always the leftmost possible entry:

324567...n1

243567...n1

423567...n1

Slow Homing: Example

Starting from

234567...n1

place always the leftmost possible entry:

324567...n1

243567...n1

423567...n1

Slow Homing: Example

Starting from

234567...n1

place always the leftmost possible entry:

324567...n1

243567...n1

423567...n1

235467...n1

Slow Homing: Example

Starting from

234567...n1

place always the leftmost possible entry:

324567...n1

243567...n1

423567...n1

235467...n1

Slow Homing: Example

Starting from

234567...n1

place always the leftmost possible entry:

324567...n1

243567...n1

423567...n1

235467...n1

325467...n1

Slow Homing: Example

Starting from

234567...n1

place always the leftmost possible entry:

324567...n1

243567...n1

423567...n1

235467...n1

325467...n1

Slow Homing: Example

Starting from

234567...n1

place always the leftmost possible entry:

324567...n1

243567...n1

423567...n1

235467...n1

325467...n1

253467...n1

Slow Homing: Example

Starting from

234567...n1

place always the leftmost possible entry:

324567...n1

243567...n1

423567...n1

235467...n1

325467...n1

253467...n1

It takes $2^{n-1} - 1$ steps to sort this permutation.

Main result

Theorem

Homing always terminates in at most $2^{n-1} - 1$ steps.

Main result

Theorem

Homing always terminates in at most $2^{n-1}-1$ steps.

To prove this, consider the reverse algorithm.

We will show that, starting from the identity permutation, one can perform at most $2^{n-1}-1$ *displacements*.

Main result

Theorem

Homing always terminates in at most $2^{n-1} - 1$ steps.

To prove this, consider the reverse algorithm.

We will show that, starting from the identity permutation, one can perform at most $2^{n-1} - 1$ *displacements*.

$$2^{n-1} - 1 = \underbrace{2^{n-2}}_{\text{until 1 and } n \text{ are displaced}} + \underbrace{2^{n-2} - 1}_{\text{after displacing 1 and } n}$$

Lemma

After 2^{n-2} displacements, both 1 and n have been displaced and will never be displaced again.

Lemma

After 2^{n-2} displacements, both 1 and n have been displaced and will never be displaced again.

Proof.

- ▶ Note that 1 and n can each be displaced only once.

Lemma

After 2^{n-2} displacements, both 1 and n have been displaced and will never be displaced again.

Proof.

- ▶ Note that 1 and n can each be displaced only once.
- ▶ If after 2^{n-2} displacements one of these values hasn't been displaced, then it played no role in the process.

Lemma

After 2^{n-2} displacements, both 1 and n have been displaced and will never be displaced again.

Proof.

- ▶ Note that 1 and n can each be displaced only once.
- ▶ If after 2^{n-2} displacements one of these values hasn't been displaced, then it played no role in the process.
- ▶ Hence the remaining $n-1$ numbers allowed more than $2^{n-2}-1$ steps, contradicting the induction hypothesis.



The code of a permutation

Assume now that 1 and n have both been displaced.
We'll show that only $2^{n-2}-1$ more displacements can occur.

The code of a permutation

Assume now that 1 and n have both been displaced.
 We'll show that only $2^{n-2}-1$ more displacements can occur.

Assign to each permutation π a code $\alpha(\pi) = \alpha_2\alpha_3\dots\alpha_{n-1}$, where

$$\alpha_i = \begin{cases} 0 \\ + \\ - \end{cases} \text{ if entry } i \text{ is } \begin{cases} \text{exactly} \\ \text{to the right of} \\ \text{to the left of} \end{cases} \text{ home.}$$

The code of a permutation

Assume now that 1 and n have both been displaced.
 We'll show that only $2^{n-2}-1$ more displacements can occur.

Assign to each permutation π a code $\alpha(\pi) = \alpha_2\alpha_3 \dots \alpha_{n-1}$, where

$$\alpha_i = \begin{cases} 0 \\ + \\ - \end{cases} \text{ if entry } i \text{ is } \begin{cases} \text{exactly} \\ \text{to the right of} \\ \text{to the left of} \end{cases} \text{ home.}$$

Example

$$\pi = 35618472 \quad \longrightarrow \quad \alpha(\pi) =$$

The code of a permutation

Assume now that 1 and n have both been displaced.
We'll show that only $2^{n-2}-1$ more displacements can occur.

Assign to each permutation π a code $\alpha(\pi) = \alpha_2\alpha_3\dots\alpha_{n-1}$, where

$$\alpha_i = \begin{cases} 0 \\ + \\ - \end{cases} \text{ if entry } i \text{ is } \begin{cases} \text{exactly} \\ \text{to the right of} \\ \text{to the left of} \end{cases} \text{ home.}$$

Example

$$\pi = 35618472 \longrightarrow \alpha(\pi) = +$$

The code of a permutation

Assume now that 1 and n have both been displaced.
 We'll show that only $2^{n-2}-1$ more displacements can occur.

Assign to each permutation π a code $\alpha(\pi) = \alpha_2\alpha_3 \dots \alpha_{n-1}$, where

$$\alpha_i = \begin{cases} 0 \\ + \\ - \end{cases} \text{ if entry } i \text{ is } \begin{cases} \text{exactly} \\ \text{to the right of} \\ \text{to the left of} \end{cases} \text{ home.}$$

Example

$$\pi = 35618472 \quad \longrightarrow \quad \alpha(\pi) = + -$$

The code of a permutation

Assume now that 1 and n have both been displaced.
 We'll show that only $2^{n-2}-1$ more displacements can occur.

Assign to each permutation π a code $\alpha(\pi) = \alpha_2\alpha_3\dots\alpha_{n-1}$, where

$$\alpha_i = \begin{cases} 0 \\ + \\ - \end{cases} \text{ if entry } i \text{ is } \begin{cases} \text{exactly} \\ \text{to the right of} \\ \text{to the left of} \end{cases} \text{ home.}$$

Example

$$\pi = 35618472 \quad \longrightarrow \quad \alpha(\pi) = + - +$$

The code of a permutation

Assume now that 1 and n have both been displaced.
 We'll show that only $2^{n-2}-1$ more displacements can occur.

Assign to each permutation π a code $\alpha(\pi) = \alpha_2\alpha_3\dots\alpha_{n-1}$, where

$$\alpha_i = \begin{cases} 0 \\ + \\ - \end{cases} \text{ if entry } i \text{ is } \begin{cases} \text{exactly} \\ \text{to the right of} \\ \text{to the left of} \end{cases} \text{ home.}$$

Example

$$\pi = 3\mathbf{5}618472 \quad \longrightarrow \quad \alpha(\pi) = + - + -$$

The code of a permutation

Assume now that 1 and n have both been displaced.
 We'll show that only $2^{n-2}-1$ more displacements can occur.

Assign to each permutation π a code $\alpha(\pi) = \alpha_2\alpha_3\dots\alpha_{n-1}$, where

$$\alpha_i = \begin{cases} 0 \\ + \\ - \end{cases} \text{ if entry } i \text{ is } \begin{cases} \text{exactly} \\ \text{to the right of} \\ \text{to the left of} \end{cases} \text{ home.}$$

Example

$$\pi = 35618472 \quad \longrightarrow \quad \alpha(\pi) = + - + - -$$

The code of a permutation

Assume now that 1 and n have both been displaced.
 We'll show that only $2^{n-2}-1$ more displacements can occur.

Assign to each permutation π a code $\alpha(\pi) = \alpha_2\alpha_3\dots\alpha_{n-1}$, where

$$\alpha_i = \begin{cases} 0 \\ + \\ - \end{cases} \text{ if entry } i \text{ is } \begin{cases} \text{exactly} \\ \text{to the right of} \\ \text{to the left of} \end{cases} \text{ home.}$$

Example

$$\pi = 35618472 \longrightarrow \alpha(\pi) = + - + - - 0$$

The weight of a code

$$\alpha = + - + - - 0$$

Define the weight of a code α recursively:

The weight of a code

$$\alpha = \begin{array}{cccccc} + & - & + & - & - & 0 \\ 5 & 1 & 3 & 3 & 4 & \end{array}$$

Define the weight of a code α recursively:

- ▶ For each $-$, count the number of symbols to its left, and for each $+$, count the number of symbols to its right.

The weight of a code

$$\begin{array}{rcccccc} \alpha = & + & - & + & - & - & 0 \\ & & 5 & 1 & 3 & 3 & 4 \\ \hat{\alpha} = & & - & + & - & - & 0 \end{array}$$

Define the weight of a code α recursively:

- ▶ For each $-$, count the number of symbols to its left, and for each $+$, count the number of symbols to its right.
- ▶ Let d be the largest of these numbers, and let $\hat{\alpha}$ be the code obtained by deleting the corresponding symbol.

The weight of a code

$$\begin{array}{rcccccc} \alpha = & + & - & + & - & - & 0 \\ & 5 & 1 & 3 & 3 & 4 & \\ \hat{\alpha} = & & - & + & - & - & 0 \end{array}$$

Define the weight of a code α recursively:

- ▶ For each $-$, count the number of symbols to its left, and for each $+$, count the number of symbols to its right.
- ▶ Let d be the largest of these numbers, and let $\hat{\alpha}$ be the code obtained by deleting the corresponding symbol.
- ▶ Define

$$w(\alpha) = 2^d + w(\hat{\alpha}).$$

The weight of a code: example

$$w(+ - + - - 0)$$

The weight of a code: example

$$w(\begin{array}{cccccc} + & - & + & - & - & 0 \\ \mathbf{5} & 1 & 3 & 3 & 4 & \end{array})$$

The weight of a code: example

$$\begin{aligned} &w(\begin{array}{cccccc} + & - & + & - & - & 0 \end{array}) \\ &\quad \quad \quad \mathbf{5} \quad \mathbf{1} \quad \mathbf{3} \quad \mathbf{3} \quad \mathbf{4} \\ &= 2^5 + w(\begin{array}{cccccc} - & + & - & - & - & 0 \end{array}) \end{aligned}$$

The weight of a code: example

$$\begin{aligned} &w(\begin{array}{cccccc} + & - & + & - & - & 0 \\ 5 & 1 & 3 & 3 & 4 & \end{array}) \\ &= 2^5 + w(\begin{array}{cccccc} - & + & - & - & 0 \\ 0 & 3 & 2 & 3 & \end{array}) \end{aligned}$$

The weight of a code: example

$$\begin{aligned}
 & w(\begin{array}{cccccc} + & - & + & - & - & 0 \end{array}) \\
 & \quad \quad \quad \begin{array}{cccccc} \mathbf{5} & \mathbf{1} & \mathbf{3} & \mathbf{3} & \mathbf{4} & \end{array} \\
 & = 2^5 + w(\begin{array}{cccccc} - & + & - & - & 0 \end{array}) \\
 & \quad \quad \quad \begin{array}{cccccc} \mathbf{0} & \mathbf{3} & \mathbf{2} & \mathbf{3} & & \end{array} \\
 & = 2^5 + 2^3 + w(\begin{array}{cccccc} - & + & - & 0 \end{array})
 \end{aligned}$$

The weight of a code: example

$$\begin{aligned}
 & w(\begin{array}{cccccc} + & - & + & - & - & 0 \end{array}) \\
 & \quad \quad \quad \begin{array}{cccccc} \mathbf{5} & \mathbf{1} & \mathbf{3} & \mathbf{3} & \mathbf{4} & \end{array} \\
 & = 2^5 + w(\begin{array}{cccccc} - & + & - & - & 0 \end{array}) \\
 & \quad \quad \quad \begin{array}{cccccc} \mathbf{0} & \mathbf{3} & \mathbf{2} & \mathbf{3} & \end{array} \\
 & = 2^5 + 2^3 + w(\begin{array}{cccccc} - & + & - & 0 \end{array}) \\
 & \quad \quad \quad \begin{array}{cccccc} \mathbf{0} & \mathbf{2} & \mathbf{2} & \end{array}
 \end{aligned}$$

The weight of a code: example

$$\begin{aligned}
 & w(\begin{array}{cccccc} + & - & + & - & - & 0 \end{array}) \\
 & \quad \quad \quad \mathbf{5 \quad 1 \quad 3 \quad 3 \quad 4} \\
 & = 2^5 + w(\begin{array}{cccccc} - & + & - & - & & 0 \end{array}) \\
 & \quad \quad \quad \mathbf{0 \quad 3 \quad 2 \quad 3} \\
 & = 2^5 + 2^3 + w(\begin{array}{cccccc} - & + & - & & & 0 \end{array}) \\
 & \quad \quad \quad \mathbf{0 \quad 2 \quad 2} \\
 & = 2^5 + 2^3 + 2^2 + w(\begin{array}{cccccc} - & + & & & & 0 \end{array})
 \end{aligned}$$

The weight of a code: example

$$\begin{aligned}
 & w(\begin{array}{cccccc} + & - & + & - & - & 0 \end{array}) \\
 & \quad \quad \quad \mathbf{5} \quad \mathbf{1} \quad \mathbf{3} \quad \mathbf{3} \quad \mathbf{4} \\
 & = 2^5 + w(\begin{array}{cccccc} - & + & - & - & 0 \end{array}) \\
 & \quad \quad \quad \mathbf{0} \quad \mathbf{3} \quad \mathbf{2} \quad \mathbf{3} \\
 & = 2^5 + 2^3 + w(\begin{array}{cccccc} - & + & - & 0 \end{array}) \\
 & \quad \quad \quad \mathbf{0} \quad \mathbf{2} \quad \mathbf{2} \\
 & = 2^5 + 2^3 + 2^2 + w(\begin{array}{cccccc} - & + & 0 \end{array}) \\
 & \quad \quad \quad \mathbf{0} \quad \mathbf{1}
 \end{aligned}$$

The weight of a code: example

$$\begin{aligned}
 & w(\begin{array}{cccccc} + & - & + & - & - & 0 \\ 5 & 1 & 3 & 3 & 4 & \end{array}) \\
 &= 2^5 + w(\begin{array}{cccccc} - & + & - & - & 0 \\ 0 & 3 & 2 & 3 & \end{array}) \\
 &= 2^5 + 2^3 + w(\begin{array}{cccccc} - & + & - & 0 \\ 0 & 2 & 2 & \end{array}) \\
 &= 2^5 + 2^3 + 2^2 + w(\begin{array}{cccccc} - & + & 0 \\ 0 & 1 & \end{array}) \\
 &= 2^5 + 2^3 + 2^2 + 2^1 + w(\begin{array}{cccccc} - & 0 \\ \end{array})
 \end{aligned}$$

The weight of a code: example

$$\begin{aligned}
 & w(\begin{array}{cccccc} + & - & + & - & - & 0 \\ 5 & 1 & 3 & 3 & 4 & \end{array}) \\
 &= 2^5 + w(\begin{array}{cccccc} - & + & - & - & 0 \\ 0 & 3 & 2 & 3 & \end{array}) \\
 &= 2^5 + 2^3 + w(\begin{array}{cccccc} - & + & - & 0 \\ 0 & 2 & 2 & \end{array}) \\
 &= 2^5 + 2^3 + 2^2 + w(\begin{array}{cccccc} - & + & 0 \\ 0 & 1 & \end{array}) \\
 &= 2^5 + 2^3 + 2^2 + 2^1 + w(\begin{array}{cccccc} - & 0 \\ 0 & \end{array})
 \end{aligned}$$

The weight of a code: example

$$\begin{aligned}
 & w(\begin{array}{cccccc} + & - & + & - & - & 0 \\ 5 & 1 & 3 & 3 & 4 & \end{array}) \\
 &= 2^5 + w(\begin{array}{cccccc} - & + & - & - & 0 \\ 0 & 3 & 2 & 3 & \end{array}) \\
 &= 2^5 + 2^3 + w(\begin{array}{cccccc} - & + & - & 0 \\ 0 & 2 & 2 & \end{array}) \\
 &= 2^5 + 2^3 + 2^2 + w(\begin{array}{cccccc} - & + & 0 \\ 0 & 1 & \end{array}) \\
 &= 2^5 + 2^3 + 2^2 + 2^1 + w(\begin{array}{cccccc} - & 0 \\ 0 & \end{array}) \\
 &= 2^5 + 2^3 + 2^2 + 2^1 + 2^0 + w(0)
 \end{aligned}$$

The weight of a code: example

$$\begin{aligned}
 & w(\begin{array}{cccccc} + & - & + & - & - & 0 \\ 5 & 1 & 3 & 3 & 4 & \end{array}) \\
 &= 2^5 + w(\begin{array}{cccccc} - & + & - & - & 0 \\ 0 & 3 & 2 & 3 & \end{array}) \\
 &= 2^5 + 2^3 + w(\begin{array}{cccccc} - & + & - & 0 \\ 0 & 2 & 2 & \end{array}) \\
 &= 2^5 + 2^3 + 2^2 + w(\begin{array}{cccccc} - & + & 0 \\ 0 & 1 & \end{array}) \\
 &= 2^5 + 2^3 + 2^2 + 2^1 + w(\begin{array}{cccccc} - & 0 \\ 0 & \end{array}) \\
 &= 2^5 + 2^3 + 2^2 + 2^1 + 2^0 + w(0) \\
 &= 2^5 + 2^3 + 2^2 + 2^1 + 2^0 = 47
 \end{aligned}$$

Bound on the weight

Lemma

The maximum of $w(\alpha)$ over codes α of length k is $2^k - 1$, for codes of the form $++\cdots+-\cdots-$.

Bound on the weight

Lemma

The maximum of $w(\alpha)$ over codes α of length k is $2^k - 1$, for codes of the form $++\cdots+-\cdots-$.

Proof.

In the recursion,

$$w(\alpha) \leq 2^{k-1} + w(\hat{\alpha}),$$

with equality when a $-$ is deleted from the right or a $+$ from the left. □

The weight increases at each displacement

Lemma

Let $\pi \in S_n$ with $\pi(1) \neq 1$ and $\pi(n) \neq n$, and let π' be the result of applying some displacement to π . Let $\alpha = \alpha(\pi)$ and $\alpha' = \alpha(\pi')$.

Then

$$w(\alpha') > w(\alpha).$$

The weight increases at each displacement

Lemma

Let $\pi \in S_n$ with $\pi(1) \neq 1$ and $\pi(n) \neq n$, and let π' be the result of applying some displacement to π . Let $\alpha = \alpha(\pi)$ and $\alpha' = \alpha(\pi')$.

Then

$$w(\alpha') > w(\alpha).$$

Proof sketch.

- ▶ A number i can be displaced iff $\alpha_i = 0$ in the code.

The weight increases at each displacement

Lemma

Let $\pi \in S_n$ with $\pi(1) \neq 1$ and $\pi(n) \neq n$, and let π' be the result of applying some displacement to π . Let $\alpha = \alpha(\pi)$ and $\alpha' = \alpha(\pi')$.

Then

$$w(\alpha') > w(\alpha).$$

Proof sketch.

- ▶ A number i can be displaced iff $\alpha_i = 0$ in the code.
- ▶ If it is displaced to the left, then α_i becomes a $-$, and some entries α_j with $j < i$ can change from $-$ to 0 or from 0 to $+$.

The weight increases at each displacement

Lemma

Let $\pi \in S_n$ with $\pi(1) \neq 1$ and $\pi(n) \neq n$, and let π' be the result of applying some displacement to π . Let $\alpha = \alpha(\pi)$ and $\alpha' = \alpha(\pi')$.

Then

$$w(\alpha') > w(\alpha).$$

Proof sketch.

- ▶ A number i can be displaced iff $\alpha_i = 0$ in the code.
- ▶ If it is displaced to the left, then α_i becomes a $-$, and some entries α_j with $j < i$ can change from $-$ to 0 or from 0 to $+$.
- ▶ It can be shown that this increases the weight of the code.

Finishing the proof

Combining these lemmas, the maximum number of displacements is

- ▶ at most 2^{n-2} until 1 and n are displaced, plus
- ▶ at most $2^{n-2}-1$ after 1 and n have been displaced.

Finishing the proof

Combining these lemmas, the maximum number of displacements is

- ▶ at most 2^{n-2} until 1 and n are displaced, plus
- ▶ at most $2^{n-2}-1$ after 1 and n have been displaced.

So at most $2^{n-1}-1$ in total.

The number of worst-case permutations

$h(\pi) = \text{max. length of a seq. of placements from } \pi \text{ to } 12 \dots n.$

The number of worst-case permutations

$h(\pi) = \max.$ length of a seq. of placements from π to $12 \dots n$.

$$M_n = \{\pi \in S_n : h(\pi) = 2^{n-1} - 1\}.$$

The number of worst-case permutations

$h(\pi) = \text{max. length of a seq. of placements from } \pi \text{ to } 12 \dots n.$

$$M_n = \{\pi \in S_n : h(\pi) = 2^{n-1} - 1\}.$$

For example, $23 \dots n1 \in M_n.$

The number of worst-case permutations

$h(\pi) = \text{max. length of a seq. of placements from } \pi \text{ to } 12 \dots n.$

$$M_n = \{\pi \in S_n : h(\pi) = 2^{n-1} - 1\}.$$

For example, $23 \dots n1 \in M_n.$

Theorem

$$B_{n-1} \leq |M_n| \leq (n-1)!,$$

where $B_n = n\text{-th Bell number} = \# \text{ partitions of } \{1, 2, \dots, n\}.$

The number of worst-case permutations

$h(\pi) = \max.$ length of a seq. of placements from π to $12 \dots n$.

$$M_n = \{\pi \in S_n : h(\pi) = 2^{n-1} - 1\}.$$

For example, $23 \dots n1 \in M_n$.

Theorem

$$B_{n-1} \leq |M_n| \leq (n-1)!,$$

where $B_n = n$ -th Bell number = # partitions of $\{1, 2, \dots, n\}$.

B_n grows super-exponentially:

$$B_n \sim \frac{1}{\sqrt{n}} \lambda(n)^{n+1/2} e^{\lambda(n)-n-1},$$

where $\lambda(n) = \frac{n}{W(n)}$, and $W(n)e^{W(n)} = n$.

The number of worst-case permutations

$$f_{i,j} = |\{\pi \in M_{i+j} : \alpha(\pi) = \underbrace{++ \cdots +}_{i-1} \underbrace{-- \cdots -}_{j-1}\}|$$

The number of worst-case permutations

$$f_{i,j} = |\{\pi \in M_{i+j} : \alpha(\pi) = \underbrace{+\dots+}_{i-1} \underbrace{-\dots-}_{j-1}\}|$$

$$F(u, v) = \sum_{i,j \geq 1} f_{i,j} u^i v^j$$

The number of worst-case permutations

$$f_{i,j} = |\{\pi \in M_{i+j} : \alpha(\pi) = \underbrace{+\dots+}_{i-1} \underbrace{-\dots-}_{j-1}\}|$$

$$F(u, v) = \sum_{i,j \geq 1} f_{i,j} u^i v^j$$

$|M_n| = \sum_{i+j=n} f_{i,j}$ is the coefficient of t^n in $F(t, t)$.

The number of worst-case permutations

$$f_{i,j} = |\{\pi \in M_{i+j} : \alpha(\pi) = \underbrace{+\dots+}_{i-1} \underbrace{-\dots-}_{j-1}\}|$$

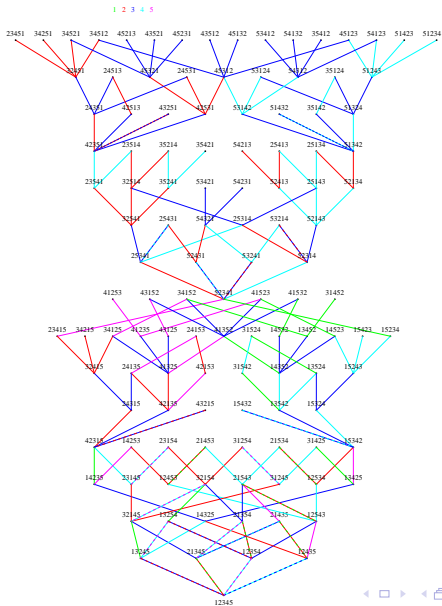
$$F(u, v) = \sum_{i,j \geq 1} f_{i,j} u^i v^j$$

$|M_n| = \sum_{i+j=n} f_{i,j}$ is the coefficient of t^n in $F(t, t)$.

Theorem

$$F(u, v) = uv + uv \frac{\partial}{\partial u} F(u, v) + uv \frac{\partial}{\partial v} F(u, v) - u^2 v^2 \frac{\partial^2}{\partial u \partial v} F(u, v)$$

Counting bad cases



Counting bad cases

